2012 MEN'S LEAGUE RULES

COST FOR LEAGUE:

Cost for League is \$165 per team, \$15 for Substitutes, pay with your application. Money for the league goes towards prizes, skins, the banquet at the end of the league and any remaining balance will be used for course improvements, after our pavilion debt is paid off, as the league sees fit. Teams consist of up to 5 members maximum.

RULES OF PLAY:

Winter rules will apply in all matches. <u>Teams will tee-off from White and Blue tees in Alternating weeks</u> (we will be using stroke average to determine next year's flights). All golfers 70 & over may play from the senior tees, (with the exception of A Flight) as marked by the Board. Each player will hit a tee shot. The team will then select the best tee shot and from that point all players will hit the next shot. Play will continue in this manner until the ball is holed.

SCORING OF MATCH:

Scoring will be based on 20 possible points per match; 18 points for match play and 2 points for Stroke play. PLEASE COMPLETE YOUR SCORECARD FOR BOTH SCORE AND POINTS. Scorecards must be turned in the night of your match in order to get points. If your scorecard is filled out incorrectly points may be deducted from your total points won that night.

EXAMPLE:

Two points are awarded for winning a hole. One point is awarded for a tie on a hole. Two points will be awarded to the team with the low total and one point will be awarded if the match is tied.

Both teams must finish at least five (5) holes to qualify a match. Teams not able to complete a match due to darkness or weather should split the points of the remaining holes. All teams in a given flight must finish their match for the week's scores to count. Rainouts will only be determined by the league organizer. The league organizer reserves the right to make any and all final judgments.

TEAM AND/OR PLAYERS ABSENCE:

If no members or only one member of an opposing team shows up, your team should play the match against "blind" to determine how many points your team will win.

Blinds	A Flight	33	3 easiest handicap holes are birdies (Front #1,#6, #7 back #10, #13, #16)
	B Flight	34	2 easiest handicap holes are birdies (frnt #1 #6 back #10, #13)
	C Flight	35	1 easiest handicap holes are birdies (frnt #6 back #10)
	D Flight	37	1 hardest handicap holes are bogies (frnt #9 back #14)

You must have two players (one must be a listed member of the team) on a team to have a match and a match must begin no later than 5:45 p.m. The absent team or only one member of a team will not win any points. Please note on the scorecard that the other team was absent. (no rotating extra shot)

SUBSTITUTE PLAYERS:

If your team is short one or two players, there are subs for each flight available. You may choose a sub(s) from your flight or a lower flight to fill in. Any member graduating from High School in Spring 2012 & at least 18 years of age can be a substitute or play as a regular in league. Subs are not permitted in the Play-offs.

LEAGUE SCHEDULE:

League starts on April 24th. League will be played on Tuesday nights with overflow matches schedule on Thursday nights. Any match that needs to be rescheduled must be okayed by both teams and <u>made up within one week unless</u> approved by the league organizer. NO MATCHES ARE ALLOWED TO BE RESCHEDULED TO A TUESDAY NIGHT – Tuesday nights are full! Failure to make up your match within one week of the original match date will result in "0" points for both teams.

Play-offs will follow immediately after the regular season. Schedule to be announced.

Skins:

Skins will be awarded for both front and back nines. Skins will only be given to teams that play on their regularly scheduled date.

Steve Slanxon@highlandcusd5.org Rich Rhoward@djhowardrea.com